

2020 USQ Volleyball Social League

By-laws

A. FIXTURES:

Please note that it is the team's responsibility to find out their team's fixtures. Teams will not be called regarding their game times. Fixtures can be viewed on the competition website (tinyurl.com/usqvolleyballclub) .

Game times are between 6.30pm - 7:30pm, and 7:30pm – 8:30pm, although management reserves the right to add and change any game times where necessary.

B. COMPETITION

The competition shall be played to a time limit of one hour with each match consisting of two 25-minute halves and a two-minute break in the middle.

C. MATCHPLAY

1. The time commences on the siren regardless of whether teams are ready. The referee will start the match when teams are in place.
2. If a team is more than five minutes late the opposing team will be given five points start and one point for every minute late thereafter up to fifteen minutes at which point the match will be declared a forfeit.
3. The referee shall have complete control of the game and only captains are permitted to approach him/her.
4. Captains and referees must sign score sheets at the conclusion of the game to ratify results.

D. TEAM COMPOSITION

1. A team must have at least five players to play. If only five players are present the team will incur a loss of service where the sixth player should be located. This will be called a rotational penalty. The gap must stay in the correct rotation for the entire game ie. if the gap is in position 4, then the player in position 5 cannot be considered a front court player.
2. Teams must have two women on the court at all times. One premiership point will be

deducted if only one woman is present and the team must play with only 5 players. If no women are present a team will have to forfeit. In the finals there must be two women on the court.

3. A team may use guest players but will lose one prem. point if forced to borrow from another team. Guest players must pay \$5 to the duty officer prior to play. If a team has five of its players present it cannot then borrow from another team to make up the sixth player, it must play with five.

E. DUTY

Duty teams are responsible for:

- Checking team lists
- Scoring on the score sheet AND with the flipboard/scoreboard
- Assisting the first referee with line calls if required

If a duty team fails to do a scheduled duty, or find a replacement, they will lose 2 premiership points.

F. POINTS

1. Points will be awarded as follows: 4 points for a win 3 points for a draw 2 points for a loss 0 points for a forfeit

G. FINALS

1. Points gained from all matches will determine the Teams participating in the finals. In the event of a draw, the total points ratio for and against will be calculated.

2. All players must be financial and have played at least 3 matches prior to the finals.